



IRF GTE Award System

Trip Leader Scenario - Instructor Aid

Emergency Scenario Briefing Prior to Trip Leader Assessment

1. Safety

- Emergency signal, stop scenario, stop action.
- Self-safety - do not get excited, your call / decision, acceptable level of risk.
- Safety of others - keep eyes open / real downstream safety while role playing.
- Rope is a typical failure (not clean, conditional). Use of raft preferred, no loose ropes in the raft!
- Do not lose paddles in the scenario!

2. Evaluation

- Use feedback form: Guide-team-brief + flotilla management before scenario.
- Safety: acceptable level of risk, realistic decision making, time related problems (people in the water).
- Priorities: does not mean what to do first (do not leave people behind, if possible, start chase as soon as possible, split resources) Head count first!
- Communication: crew (talk through your actions during rescue), guide team, reassure casualties.
- Rescue: logistic effective? Safer, faster, or more effective techniques? Involvement of TL, overview, rely on resources.

3. Enrolment (setting up)

- Start - signal after setting up and sharing information (no of clients, guides), TL up / downstream from scenario or on the go.
- Finish - all in one place, plan to proceed, debrief clients.
- TL explanation, then group debrief.

4. Examples

- Dynamic, static, mix, changing scenario.
- Role play: over / under play (do not walk with broken leg), safety.
- Real location.
- Changing elements.
- Missing people (head count!) under the raft.
- Guide responsible for their raft and clients, SK downstream cover (access: get out and walk with kayak, ready to jump back in).
- Use of Safety Kayaker: downstream back up, chasing, access locations, spare guide, safety of TL boat during rescue.



Potential scenario elements for Instructors to consider:

- Swimmers, flip, wrap, entrapment, missing /out of sight, changing weather elements.
- T-piece, walking on shore.
- Guide up/downstream of scenario.
- Injured guide: what is the candidate's plan to proceed.
- Safety kayak in trouble.
- Under the raft.
- Dynamic when shallow or cold: floating (upside down) raft with clients.
- Raft never left alone.
- Trainee guide, + guide (on familiarisation run).
- Incident in TL raft.
- Managing clients (emotional, disability, authority difficulties).
- Role playing characters (kids/family, couple, afraid/worried, eager-to-help, un-sporty, sporty client, lawyer, doctor, VIP).
- Portage.